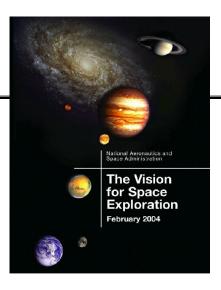


Human & Robotic Technology

to Enable Future Space Flight Capabilities and Realize the U.S. National Vision for Space Exploration



2004 NASA/DoD Conference on Evolvable Hardware June 24-26, 2004 Seattle, Washington, USA

24 June 2004

Dr. Neville I. Marzwell

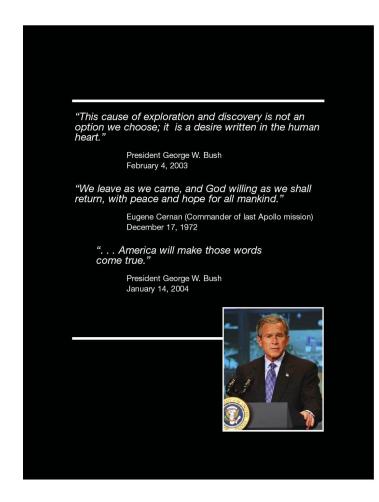
Advanced Concepts, Technology Innovations Solar Systems Explorations Program Directorate NASA- Jet Propulsion Laboratory Pasadena, CA. 91109 818-354-6543





2004 President's Vision for Space Exploration A New Future for U.S. Civil Space Programs





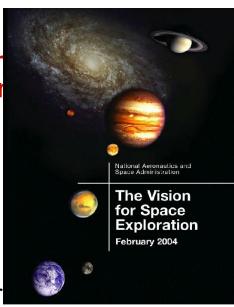
- On January 14, 2004, President Bush articulated a new Vision for Space Exploration in the 21st Century
- This Vision encompasses a broad range of human and robotic missions, including the Moon, Mars and destinations beyond
- It establishes clear goals and objectives, but sets equally clear budgetary 'boundaries' by stating firm priorities and tough choices
- It also establishes as policy the goals of pursuing commercial and international collaboration in realizing the new vision
- Advances in Human and Robotic
 Technology will play a key role as enabler and major benefit of the new Vision...



The Vision for Space Exploration Goal and Objectives



- The fundamental goal of this vision is to advance U.S. scientific, security and econor interests through a robust space exploration program.
- In support of this goal, the United States will:
 - Implement a sustained and affordable human and robotic program to explore the solar system and beyond;
 - Extend human presence across the solar system, starting with a human return to the Moon by the year 2020;
 - Develop the innovative technologies, knowledge, and infrastructures both to explore and to support decisions about the destinations for human exploration; and,
 - Promote international and commercial participation in exploration to further U.S. scientific, security, and economic interests





Bringing the Vision to Reality Exploration Activities in Low Earth Orbit



Space Shuttle

 Return the Space Shuttle to flight as soon as practical, based on the recommendations of the CAIB

International Space Station

 Complete assembly of the International Space Station (ISS), including U.S. components that support U.S. space exploration goals and those provided by foreign partners, planned for the end of this decade

The Moon

 Starting no later than 2008, initiate a series of robotic missions to the Moon to prepare for and support future human exploration activities;

Mars and Other Destinations

 Conduct robotic exploration of Mars to search for evidence of life, to understand the history of the Solar System, and to prepare for future human exploration

Space Transportation Capabilities Support Exploration

 Develop a new crew exploration vehicle to provide crew transportation for missions beyond low Earth orbit;

International and Commercial Participation

 Pursue commercial opportunities for providing transportation and other services support the International Space Station and exploration missions beyond low Earth orbit



NASA Strategic Plan Stepping Stones to the Future



"We are developing a robust, integrated exploration strategy to guide our investments. Through our new building block capabilities and scientific discoveries, we are creating stepping stones to the future..."



Problem Statement



- For current space systems, how do we:

- reduce complexity
- reduce design, build, and test times
- reduce cost
- increase flexibility to satisfy multiple functions
- make them practical for widespread human and robotic exploration

- Solution ...



Modular, Reconfigurable, Rapid Space Systems

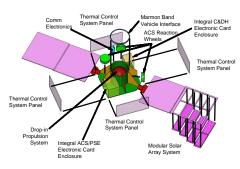


- Modularity:
 - Allows for interchangeable components

- Re-configurability:
 - -Allows for functional flexibility

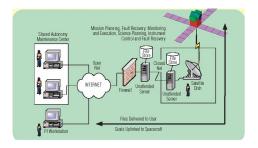
<mark>Space Platforms</mark>

Space Segment



- Rapid response:
 - Allows for quick integrationtest and reduced cost

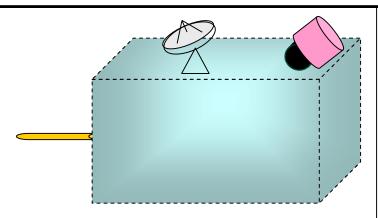
Ground Segment





Modular, Reconfigurable, Systems





Modular and Evolvable

Selectable electro-mechanical and software components that may be re-used in quantized numbers. Must be capable of evolving to incorporate advances in technology. Must accept plug-and-play principles (e.g. Personal Computers). Collectively (and possibly individually) must result in intelligent units.

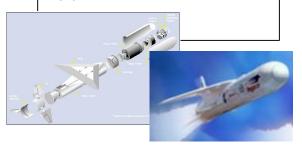


Reconfigurable

Must be capable of morphing in order to apply to a host of missions. Must be easy to produce, integrate, test, and launch. Must be capable of operating alone or as a collective part, physically detached or attached.

Rapid Response

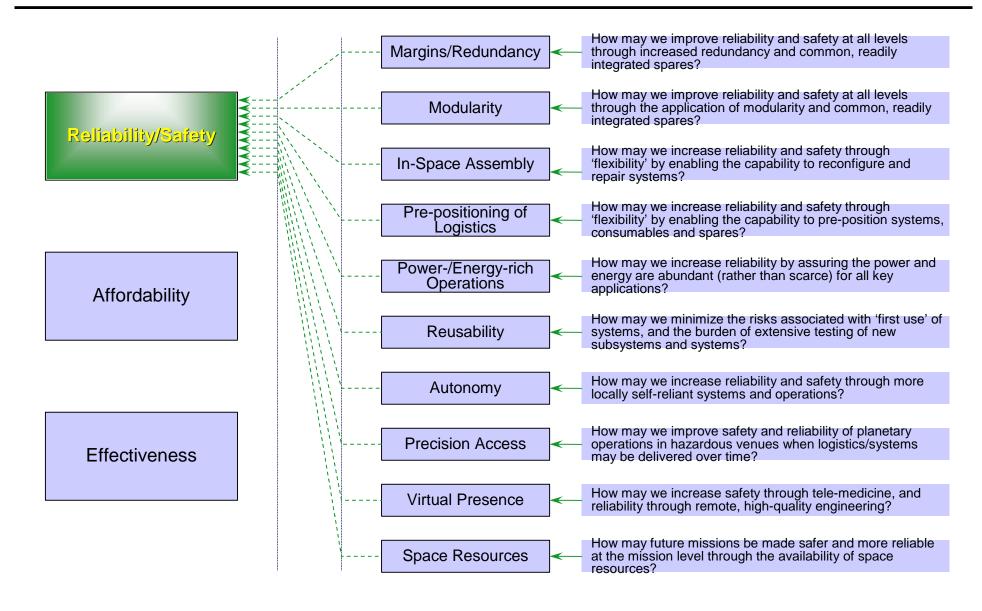
Requirement-to-launch from days (< 7), to months (< 12), depending on application and needs.





Human & Robotic Technology "System-of-Systems" Challenges: Mapping

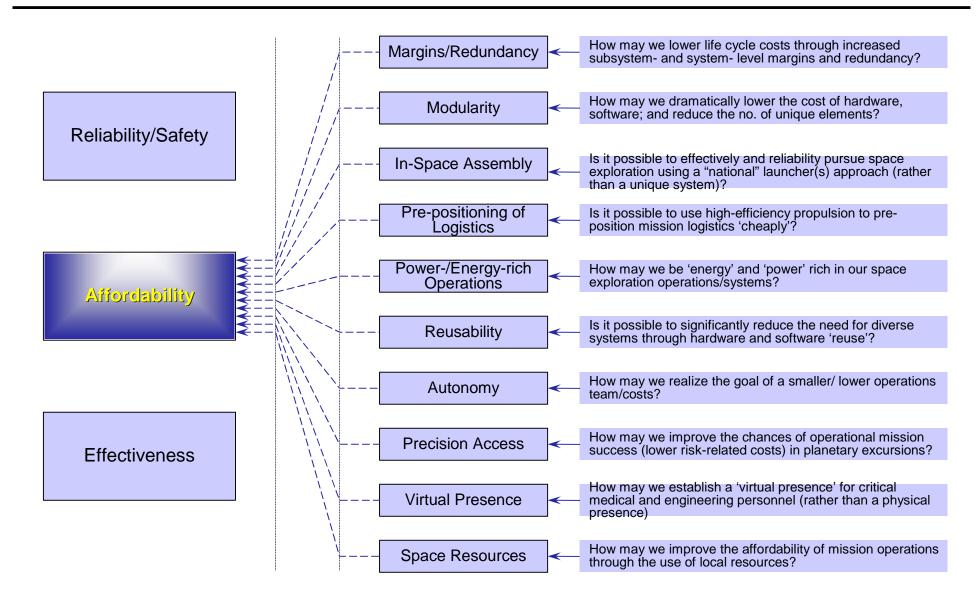






Human & Robotic Technology "System-of-Systems" Challenges: Mapping

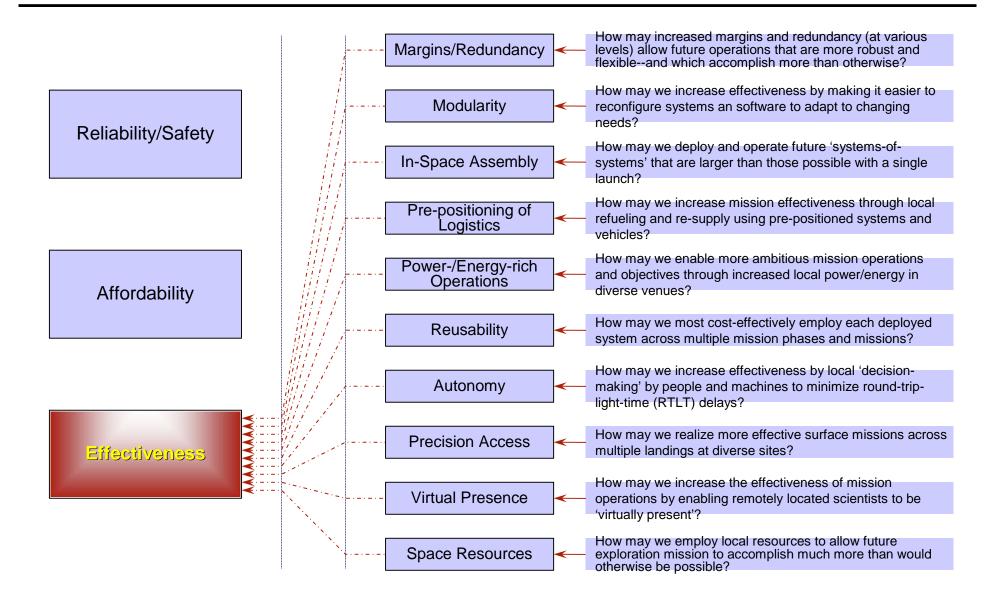






Human & Robotic Technology "System-of-Systems" Challenges: Mapping







Technology Challenges for Future Systems:



- •Intelligent Modular Systems. This technology theme will involve development and demonstration of a range of reconfigurable, modular space subsystems, evolvable systems and systems of systems and others.
- •Robust & Reconfigurable Habitation Systems. This theme will pursue the integrated demonstration of novel habitat concepts with other key subsystems such as life support, environmental monitoring and control, radiation protection, and others.
- •Integrated System Health Management (ISHM). This technology theme will involve integrated development and validation of sensors, software and computing to enable the monitoring and management of diverse subsystems/systems within future exploration vehicles and systems of systems.
- •Communications Networks and Systems. This theme includes the development and integrated demonstration of novel high-bandwidth communications systems (including RF and optical communications approaches, supporting data processing/compression and software); also including demonstration of wireless and other approaches to local area and intra-vehicle network communications within the context of modular space systems architectures.

Novel Platform Systems Concept Demonstrations.

This theme will enable the development and validation of highly novel new technologies that have the potential to enable major, systems-of-systems level innovations related to traditional platform functions.



First Steps



- Adopt commercial interface standards
 - Modify only as needed for space applications
- Define system architectures that support the paradigm
- Select choice technologies that support the system architecture
- Standard Interfaces:
 - Reduce Integration & Test times
 - Allows for maximum flexibility in component choices
 - Increase application breadth
 - Allows for individual component technology evolution

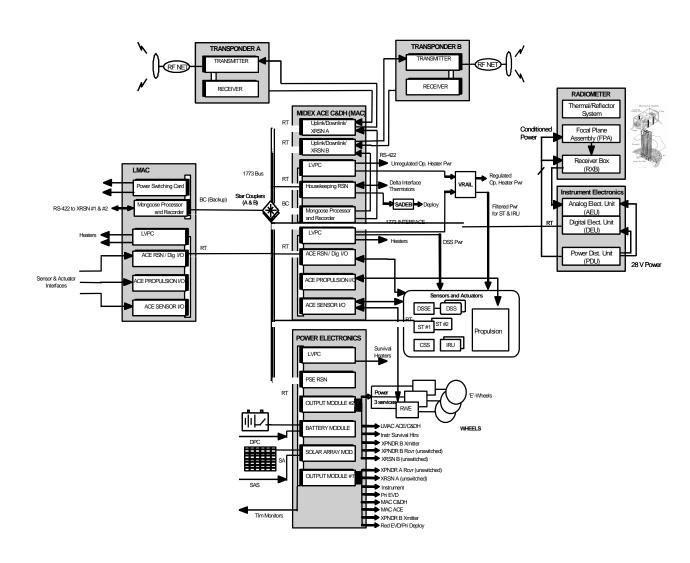
Choice Technologies:

- Increase mission implementation speed
- Periodically revised list allows for technology evolution



Distributed S/C Architecture







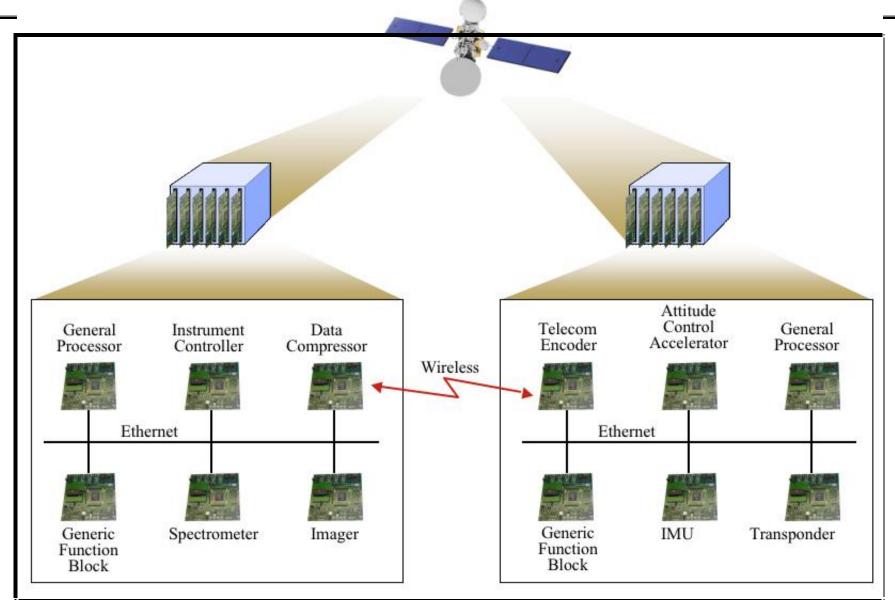
Breakdown of a spacecraft – H/W



- Standardize at what level?
 - System(s)
 - ü Constellations, multi-mission
 - ü Networks
 - Subsystems
 - ü Power box, ACE, Comm, Payload electronics
 - Device/component
 - ü PCI, 1553, Ethernet, USB, SpaceWire, etc.



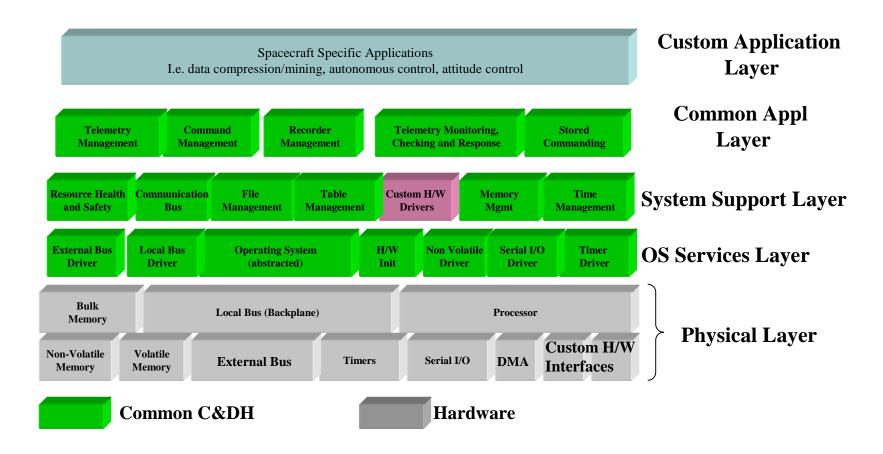
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Flight Software Layered Architecture







Software & Standards



- Standard applications with APIs?
 - (Microsoft has hundreds of APIs)
- Abstracted ROS use POSIX
- Device drivers
- What communication protocol? CCSDS? COTS middleware?
- What data formats? XML
- Open Source desirable



Challenge



System Level

- Communication/data protocols/formats
 - ü IETF, CCSDS, COTS middlewares, XML
- Breakdown into ISO 7 Layer Model?

Subsystems

 No software standards/format descriptions defined for spacecraft subsystems. Should an API for each subsystem be defined?

Device/Components

- Protocols defined at data link/physical layers. Other layers not always defined, leading to different software implementations.
- Commercial/industry standards may be "overkill" for space applications, using more resources than available.



General S/W Issues



- How to deal with redundancy, especially hot backups
- Impact of standardization on performance
- Potential cost in non-volatile memory to support a variety of "device drivers"
- Maintaining core competencies in electronics design and development – does standardization curtail engineering creativity?
- Reliability busses differ in degree of reliability
- Communications protocols what to use!



Necessary Environment



- Industry /Academia involvement
- Government direction after listening to the various voices
- Overall agreement and understanding of objectives by all concerned
- Move to implementation

Communication leads to understanding

Understanding translates to action

Exploration needs action



Summary Observations



"Preparing for exploration and research accelerates the development of technologies that are important to the economy and national security. The space missions in this plan require advanced systems and capabilities that will accelerate the development of many critical technologies, including power, computing, nanotechnology, biotechnology, communications, networking, robotics, and materials."